

## Road Map BS (Computer Science) Session 2022-26

### Semester 1

Course Code	Course Title	Credit Hours
AAF-302	Financial Accounting	3(3-0)
ISL-311	Translation of The Holy Quran-I	1(1-0)
CSI-321	Introduction to Computing Applications	3(2-1)
ISL-321	Islamic Studies/Ethics	2(2-0)
ENG-322	English Composition & Comprehension	3(3-0)
MTH-323	Calculus & Analytical Geometry	3(3-0)
ECO-408	Issues in Pakistan Economy	3(3-0)
<b>Total</b>		<b>18(17-1)</b>

### Semester 3

Course Code	Course Title	Credit Hours
STA-321	Introduction to Statistical Theory	3(3-0)
PHY-323	Basic Electronics	3(2-1)
SWE-401	Introduction to Software Engineering	3(3-0)
CSI-401	Object Oriented Programming	4(3-1)
CSI-405	Computer Networks	4(3-1)
ISL-411	Translation of The Holy Quran-II	1(1-0)
MTH-423	Differential Equations	3(3-0)
<b>Total</b>		<b>21(18-3)</b>

### Semester 5

Course Code	Course Title	Credit Hours
ENG-421	Communication Skills	3(3-0)
MTH-424	Linear Algebra	3(3-0)
CSI-501	Web Design and Development	3(2-1)
CSI-503	Professional Practices	3(3-0)
CSI-505	Operating Systems	4(3-1)
ISL-511	Translation of The Holy Quran-III	1(1-0)
<b>Total</b>		<b>17(15-2)</b>

### Semester 7

Course Code	Course Title	Credit Hours
SOC-307	Introduction to Sociology	3(3-0)
CSI-601	Mobile and Application Development	3(2-1)
CSI-603	Parallel and Distributed Computing	3(3-0)
CSI-605	Compiler Construction	3(3-0)
ISL-611	Translation of The Holy Quran-IV	1(1-0)
CSI-630A	Project(Proposal)	2(0-2)
<b>Total</b>		<b>15(12-3)</b>

### Semester 2

Course Code	Course Title	Credit Hours
CSI-302	Programming Fundamentals	4(3-1)
CSI-304	Discrete Structures	3(3-0)
PST-321	Pakistan Studies	2(2-0)
MTH-324	Multi-variate Calculus	3(3-0)
ELE-401	Digital Logic Design	4(3-1)
ENG-422	Technical Writing	3(3-0)
<b>Total</b>		<b>19(17-2)</b>

### Semester 4

Course Code	Course Title	Credit Hours
CSI-402	Data Structure and Algorithms	4(3-1)
CSI-406	Computer Organization and Assembly Language	4(3-1)
CSI-408	Database Systems	4(3-1)
CSI-410	Wireless Communication	3(3-0)
CSI-412	Numerical Computing	3(3-0)
<b>Total</b>		<b>18(15-3)</b>

### Semester 6

Course Code	Course Title	Credit Hours
CSI-502	Artificial Intelligence	4(3-1)
CSI-504	Design and Analysis of Algorithms	3(3-0)
CSI-506	Theory of Automata	3(3-0)
CSI-508	Fundamentals of Data Mining	3(3-0)
CSI-512	Distributed Database Systems	3(2-1)
<b>Total</b>		<b>16(14-2)</b>

### Semester 8

Course Code	Course Title	Credit Hours
CSI-602	Computer Graphics	3(2-1)
CSI-604	Information Security	3(3-0)
xxx-xxx	Foreign Language*	3(3-0)
*Department can offer any one of the following languages Chinese , French, German, English, Persian, Arabic		
CSI-630B	Project(Final)	4(0-4)
<b>Total</b>		<b>13(8-5)</b>

**Grand Total= 137**

# Semester-1

<b>Course Name: Introduction to Computing Applications</b>	
<b>Course Structure:</b> Lectures: 2, Labs: 1	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None (first semester course)	
<b>Objectives:</b> This course focuses on a breadth-first coverage of the use of computing and communication technologies to solve real life problems; including computing environments, general application software like word processing, visual presentation applications, tabular data manipulation, DBMS, WWW, Email management systems, Virus, Anti-Virus and Spam Protection; Introduction to the basic computing hardware (main building blocks), operating systems, data networks; software engineering and communication technology along with social and ethical issues. An introduction of the program of study in computing for which this course is being taught (CS, IT, SE etc.). The course attempts to provide every student a set of productivity tools that they will be able to use for the rest of their lives.	
<b>Course Outline:</b> Number Systems, Binary numbers, Boolean logic, History computer system, basic machine organization, Von Neumann Architecture, Algorithm definition, design, and implementation, Programming paradigms and languages, Graphical programming, Overview of Software Engineering and Information Communication Technology, Operating system, Compiler, DBMS, Computer networks and internet, WWW, web mail applications, Computer graphics, AI, Viruses and Anti-Viruses, Use of office productivity tools, such as word processors, spreadsheets, presentation applications, etc., Social, Ethical, Professional and Legal Issues, and overview of the complete program of studies in computing and its structure.	
<b>Suggested Text Book:</b> 1. Introduction to Computers by Peter Norton, 6th Edition, McGraw-Hill SiE, ISBN 0-07-059374-4.	
<b>Reference Material:</b> 1. Computers: Information Technology in Perspective, 9/e by Larry Long and Nancy Long, Prentice Hall, 2002/ISBN: 0130929891. 2. An Invitation to Computer Science, Schneider and Gersting, Brooks/Cole Thomson Learning, 2000. 3. Information System Today by Leonard Jessup, Joseph Valacich. 4. Computers Today by Suresh K. Basandra. 5. Computer Science: An overview of Computer Science, Sherer.	

<b>Course Name: Calculus and Analytic Geometry</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<b>Objectives:</b> To provide foundation and basic ground for calculus and analytical geometry background.	
<b>Course Outline:</b> Complex Numbers, DeMoivre's Theorem and its Applications, Simple Cartesian Curves, Functions and Graphs, Symmetrical Properties, Curve Tracing, Limit and Continuity, Differentiation of Functions. Derivative as Slope of Tangent to a Curve and as Rate of Change, Application to Tangent and Normal, Linearization, Maxima/Minima and Point of Inflexion, Taylor and Maclaurin Expansions and their convergence. Integral as Anti-derivative, Indefinite Integration of Simple Functions. Methods of Integration: Integration by Substitution, by Parts, and by Partial Fractions, Definite Integral as Limit of a Sum, Application to Area, Arc Length, Volume and Surface of Revolution.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Swokowski, Olinick and Pence, Calculus and Analytical Geometry, 6th edition, 1994, Brooks/Cole Publishers.</li> <li>2. Howard Anton, Calculus, 7th edition. 2002, John Wiley and Sons (WIE).</li> <li>3. William E. Boyce Richard C. Diprima, Calculus, John Wiley &amp; Sons, ISBN: 0471093335.</li> <li>4. Thomas Finny, Calculus and Analytical Geometry, 10th edition, John Wiley and Sons.</li> <li>5. Erwin Kreyzig, Advanced Engineering Mathematics, 7th edition, 1993, John Wiley &amp; Sons Inc.</li> </ol>	

<b>Course Name: Financial Accounting</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<b>Objectives:</b> The primary aim of Financial Accounting is to provide students with an introduction to the process and function of financial reporting. Whilst a large proportion of the course is aimed at understanding accounting as a process, taking a preparers' perspective, we will also seek to develop an understanding of the importance of the role of accounting in today society.	
<b>Course Outline:</b>	
Accounting and its role, Development of accounting, Accounting Theory and Conceptual framework, Accounting Defined, Why study Accounting, Financial statements, Major fields of Accounting, Accounting as a Career, Basic Accounting Concepts, The Entity Concept, The Reliability (or Objectivity) principle, The cost Principle, The Going-Concern Assumptions, The Stable Currency Assumptions, Ethics-the-Most Fundamental Principle of Accounting, Qualitative characteristics of Financial statements, The recording process, The Recognition Issue, The Valuation Issue, The Classification Issue, The Recording Process, Analysis of Transaction, The Journal, The Ledger, Balancing the Accounts, Preparation of Financial Statements, Preparing Trial Balance, Locating and correcting errors in recording process, Preparing Profit and Loss Account and Balance Sheet, The adjusting and closing entries, Need for Adjusting Entries, Recording adjusting entries, Preparing adjusted trial balance, Recording closing entries, Preparing post-closing trial balance, Preparing work-sheet, Preparation of Financial Statements, Accounting for trading organization, The Purchase Function, Accounting for Purchases and Sales, Return and allowances, Periodic System, Perpetual System, Worksheet, Preparation of financial Statements, Departmental Accounts, Accounting Systems, Developing a System, Subsidiary Journals, Subsidiary ledgers, Cash Book, Petty cash book, Control Accounts, Cash and temporary investment, Nature and Composition of Cash, Cash Management and Control, Maintaining Bank Account, Bank Reconciliation, Short term investments, Accounting for debtors and stock, Accounting Treatment of Bad Debts, Direct write-Off Method, Aging Schedule, Percentage of Sales Method, Recoveries of Bad debts, Stock, Measurement of Stock Quantity, Measurement of Stock Cost, Perpetual Stock System, Periodic Stock System, Accounting for property,	

plant and equipment, Property, Plant and Equipment, Lump-sum Purchase, Subsequent Expenditure, Depreciation methods, Revaluation, Review of Useful life, Intangible Assets and Amortization, Wasting Assets and Depletion

**Reference Material:**

1. Williams, Haka, Bettner: Financial & Managerial Accounting, Latest Edition, Prentice Hall
2. Professor Muhammad Ammanullah Khan: Financial Accounting, Latest Edition
3. Frank Wood's: Business Accounting 1, Eleventh Edition
4. Meigs and Meigs, Accounting for Business Decision, 9th Edition/Latest Edition

**Course Name: English Composition and Comprehension**

**Course Structure:** Lectures: 3, Labs: 0

**Credit Hours: 3**

**Prerequisites:** None

**Objectives:** Enhance language skills and develop critical thinking.

**Course Outline:** Reading and Study skills, Note –taking on reading, Precis writing, Critical thinking skills, Dictionary Skills, Develop your own study reading system (detective novels), enhancing vocabulary, For EAP & EFF if they are part of required degree

(Technical writing, Report writing (formal + informal report), writing of research proposal, writing of research paper, Interviews, Job interviews (face to face)and Telephonic Interviews)

- **READING:** Topic sentence, identify main idea, distinguish between Fact & Opinion, Skimming & Scanning, SQ3R, Notes taking techniques, Analyzing techniques in paragraph structure, identify writer's intent (cause effect, reasons, comparison & contrast), making notes by using different techniques (tables, mind maps, lists, graphs etc), comprehension paragraph
- **WRITING:** Self-expression in writing. Difference between Paragraph and Essay writing Descriptive, narrative, discursive, argumentative. Comprehension paragraphs
- **ACADEMIC WRITING:** How to write a proposal for research paper/term paper. Difference between Summary & Review writing (Paragraphing optional). How to write a research paper/term paper (emphasis on style, content, language, form, clarity, consistency)
- **REPORT WRITING:** technical, progressive etc.

**Note:** Extensive reading is required for vocabulary building (Newspapers, story books, daily writing, learning, movies, magazines and Detective novels).

**Reference Material:**

**a) Essay Writing and Academic Writing**

1. Writing. Advanced by Ron White. Oxford Supplementary Skills. Third Impression 1992. ISBN 0 19 435407 3 (particularly suitable for discursive, descriptive, argumentative and report writing).
2. College Writing Skills by John Langan. Mc=Graw-Hill Higher Education. 2004.
3. Patterns of College Writing (4<sup>th</sup> edition) by Laurie G. Kirszner and Stephen R. Mandell. St. Martin's Press.

**b) Presentation Skills**

**c) Reading**

1. The Mercury Reader. A Custom Publication. Compiled by norther Illinois University. General Editors: Janice Neulib; Kathleen Shine Cain; Stephen Ruffus and Maurice Scharton. (A reader which will give students exposure to the best of twentieth century literature, without taxing the taste of engineering students).
2. Reading and Study Skills by John Langan
3. Study Skills by Riachard York

<b>Course Name: Issues in Pakistan Economy</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<b>Objectives:</b>	
<p><b>Course Outline:</b></p> <p>Overview of Pakistan Economy  Development Experience, Approaches, Policies and Outcomes. Identification of Issues: The era of 1950's, 1960's, 1970's, 1980's 1990's and 2000's. Structural Change and Sources of Growth. Emergence of Economic Issues, Human Resource Development, Unemployment, Poverty, Income Distribution, Debt, Deficit etc. Growth with limited development in Pakistan.</p> <p>Development Planning and Resource Mobilization  Agricultural Development Policies and Priorities, Major Targets of Develop Plans and Emerging Issues; Neglects and Successes: Mobilization of Domestic Resources; Shortages, Deficits and Role of Foreign Aid. Agricultural Vs. Industrial Development Debate. Agricultural Adequacy.</p> <p>Agriculture and Industrial Development: Emerging Issues  Pattern of Agricultural and Industrial Development, Land Reforms and Its Impacts, the Role of Green Revolution and its Impacts: Present Status. Agricultural Price Policy and Income Tax. Sectoral Terms of Trade. Industrial Development Policies and Strategies. Development of Large and Small Industries. Value Added: Manufacturing Goods Vs. Primary Goods Production. Agriculture Vs. Industry: Development Debate.</p> <p>Sectoral Development, Employment Pattern and Unemployment  Sectoral Priorities and Development Issues. Human Resource Development and Emerging Issues: Population Growth, Labor Force Participation Rate and Employment Pattern, Unemployment and Underemployment, Forecasting Manpower Needs and Employment. Strategies to combat unemployment. Criteria to Measure Unemployment / Underemployment: Time Criterion, Productivity Criterion and New Index of Unemployment: Application to Pakistan and Empirical Evidences. Good Governance, Social Action Plan and its Impact. Role of Institution in Development. Social Sectors development Vs. High Return Sectors: Growth trade off.</p> <p>International Debt and Dependency  Concepts of Foreign Aid and Debt. Borrowing Vs. Domestic Reserve Mobilization (failure). Size of Foreign Debt, Debt Saving and its Impacts. Strategies to combat with High Debt: Saving Policy, Foreign Trade Promotion, Cutting non-development Expenditures, Rescheduling and its Impacts. Debt Management in Pakistan and Its Impacts. Debt Modeling and Future Implications.</p> <p>Poverty and Income Distribution  Pattern of Income Distribution: Rural and Urban. Definitions and Approaches to Measure Poverty: Income Approach, Expenditure Approach, Basic Needs Approach, Poverty of Participatory Index (POPI). How to Combat Poverty; Growth Strategy, Basic Needs, Labor Intensive Investment: Education / Training etc. and Social Action Plan (SAP) , its Role and Critical Review, Evasion of Policies / Strategies to Combat Poverty and Improving Income Distribution: Critical Evaluation. Neglect of Human Resource Development. Child Labor. Factors Productivity Issues.</p> <p>Inflation, Foreign Trade Deficit and Emerging Issues  Sources of Inflation in Pakistan. Policies to Combat Inflation and their Impacts. Trade Performance, Instability and its Impacts. Policies to Combat Deficit and Trade Instability. WTO and Its Impacts. Reforms and Further Needs. Expected Impacts of WTO and Challenges. Terms of Trade Issues, Market Access and Health Related Rates</p>	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Aslam M., Perspective on Development Planning In Pakistan, Allied Book Centre, Lahore, 2001-2002.</li> <li>2. Chaudhary M. Aslam and Ahmad Eatzaz: Globalization, WTO and Trade Liberalization in Pakistan, FerozSons, Lahore (2004).</li> <li>3. Chaudhary M. Aslam, Human Resource Development and Management in Pakistan, Ferozsos, Lahore (1989).</li> <li>4. Khan, Shahrukh R., 50 Years of Pakistan's Economy – Traditional Topics and Contemporary Concerns. Oxford Univ. Press, Karachi (2000).</li> <li>5. Mahbool-ul-Haq Centre for Human Development (MHCHD), Poverty Profile of</li> </ol>	

Pakistan, (1989) Oxford University Press.

6. Human Development In South Asia, Annual Report.
7. Saeed, Khawaja Amjad, The Economy of Pakistan, Karachi: Oxford University Press, 2004.
8. Zaidi, Akbar, (1999), Issues in Pakistan Economy, Oxford Univ., Press, Karachi

<b>Course Name: Islamic Studies/ Ethics</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<b>Objectives:</b> To provide Basic information about Islamic Studies, To enhance understanding of the students regarding Islamic Civilization, To improve Students skill to perform prayers and other worships, To enhance the skill of the students for understanding of issues related to faith and religious life.	
<b>Course Outline:</b>	
Introduction to Quranic Studies	
1) Basic Concepts of Quran	
2) History of Quran	
3) Uloom-ul -Quran	
Study of Selected Text of Holly Quran	
1) Verses of Surah Al-Baqra Related to Faith(Verse No-284-286)	
2) Verses of Surah Al-Hujrat Related to Adab Al-Nabi (Verse No-1-18)	
3) Verses of Surah Al-Mumanoon Related to Characteristics of faithful (Verse No-1-11)	
4) Verses of Surah al-Furqan Related to Social Ethics (Verse No.63-77)	
5) Verses of Surah Al-Inam Related to Ihkam(Verse No-152-154)	
Study of Selected Text of Holly Quran	
1) Verses of Surah Al-Ihzab Related to Adab al-Nabi (Verse No.6,21,40,56,57,58.)	
2) Verses of Surah Al-Hashar (18,19,20) Related to thinking, Day of Judgment	
3) Verses of Surah Al-Saf Related to Tafakar,Tadabar (Verse No-1,14)	
Seerat of Holy Prophet (S.A.W) I	
1) Life of Muhammad Bin Abdullah ( Before Prophet Hood)	
2) Life of Holy Prophet (S.A.W) in Makkah	
3) Important Lessons Derived from the life of Holy Prophet in Makkah	
Seerat of Holy Prophet (S.A.W) II	
1) Life of Holy Prophet (S.A.W) in Madina	
2) Important Events of Life Holy Prophet in Madina	
3) Important Lessons Derived from the life of Holy Prophet in Madina	
Introduction To Sunnah	
1) Basic Concepts of Hadith	
2) History of Hadith	
3) Kinds of Hadith	
4) Uloom –ul-Hadith	
5) Sunnah & Hadith	
6) Legal Position of Sunnah	
Selected Study from Text of Hadith	
Introduction To Islamic Law & Jurisprudence	
1) Basic Concepts of Islamic Law & Jurisprudence	
2) History & Importance of Islamic Law & Jurisprudence	
3) Sources of Islamic Law & Jurisprudence	
4) Nature of Differences in Islamic Law	
5) Islam and Sectarianism	
Islamic Culture & Civilization	
1) Basic Concepts of Islamic Culture & Civilization	
2) Historical Development of Islamic Culture & Civilization	
3) Characteristics of Islamic Culture & Civilization	
4) Islamic Culture & Civilization and Contemporary Issues	
Islam & Science	
1) Basic Concepts of Islam & Science	
2) Contributions of Muslims in the Development of Science	
3) Quranic & Science	
Islamic Economic System	
1) Basic Concepts of Islamic Economic System	

2) Means of Distribution of wealth in Islamic Economics

3) Islamic Concept of Riba

4) Islamic Ways of Trade & Commerce

Political System of Islam

1) Basic Concepts of Islamic Political System

2) Islamic Concept of Sovereignty

3) Basic Institutions of Govt. in Islam

Islamic History

1) Period of Khlaft-E-Rashida

2) Period of Ummayyads

3) Period of Abbasids

Social System of Islam

1) Basic Concepts of Social System of Islam

2) Elements of Family

Ethical Values of Islam

**Reference Material:**

1) Hameed ullah Muhammad, "Emergence of Islam" , IRI, Islamabad

2) Hameed ullah Muhammad, "Muslim Conduct of State"

3) Hameed ullah Muhammad, 'Introduction to Islam

1) Mulana Muhammad Yousaf Islahi,"

5) Hussain Hamid Hassan, "An Introduction to the Study of Islamic Law" leaf  
Publication Islamabad, Pakistan.

6) Ahmad Hasan, "Principles of Islamic Jurisprudence" Islamic Research  
Institute, International Islamic University, Islamabad (1993)

7) Mir Waliullah, "Muslim Jrisprudence and the Quranic Law of Crimes"  
Islamic Book Service (1982)

8) H.S. Bhatia, "Studies in Islamic Law, Religion and Society" Deep & Deep  
Publications New Delhi (1989)

9) Dr. Muhammad Zia-ul-Haq, "Introduction to Al Sharia Al Islamia" Allama  
Iqbal Open University, Islamabad (2001)

## Semester-2

<b>Course Name: Programming Fundamentals</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours:</b> 4
<b>Prerequisites:</b> None	
<b>Objectives:</b> The course is designed to familiarize students with the basic structured programming skills. It emphasizes upon problem analysis, algorithm designing, and program development and testing.	
<b>Course Outline:</b> Overview of computers and programming. Overview of language for e.g. C language C. Basics of structured and Modular programming. Basic Algorithms and problem solving, development of basic algorithms, analyzing problem, designing solution, testing designed solution. Fundamental programming constructs, translation of algorithms to programs, data types, control structures, functions, arrays, records, files, testing programs	
<b>Reference Material:</b> 1. Problem Solving and Program Design in C / 6E Hanly & Koffman Addison-Wesley   Published: 02/06/2009 ISBN-10: 0321535421   ISBN-13: 9780321535429 2. C How to Program, 5/E (Harvey & Paul) Deitel & Deitel, ISBN-10: 0132404168 ISBN-13: 9780132404167 Publisher: Prentice Hall Copyright: 2007	

<b>Course Name: Digital Logic and Design</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours:</b> 4
<b>Prerequisites:</b> Discrete Structures, Introduction to Computing	
<b>Objectives:</b> This course introduces the concept of digital logic, gates and the digital circuits. Further, it focuses on the design and analysis combinational and sequential circuits. It also serves to familiarize the student with the logic design of basic computer hardware components.	
<b>Course Outline:</b> Overview of Binary Numbers, Boolean Algebra, switching algebra, and logic gates, Karnaugh Map and Quin-McCluskey methods, simplification of Boolean functions, Combinational Design; two level NAND/NOR implementation, Tabular Minimization, Combinational Logic Design: adders, subtracters, code converters, parity checkers, multilevel NAND/NOR/XOR circuits, MSI Components, design and use of encoders, decoders, multiplexers, BCD adders, and comparators, Latches and flip-flops, Synchronous sequential circuit design and analysis, Registers, synchronous and asynchronous counters, and memories, Control Logic Design, Wired logic and characteristics of logic gate families, ROMs, PLDs, and PLAs, State Reduction and good State Variable Assignments, Algorithmic State Machine (ASM) Charts, Asynchronous circuits, Memory systems, Functional organization, Multiprocessor and alternative architectures: Introduction to SIMD, MIMD, VLIW, EPIC; systolic architecture; interconnection networks; shared memory systems; cache coherence; memory models and memory consistency, Performance enhancements, Contemporary architectures	
<b>Reference Material:</b> 1. Digital Design, 2nd Ed., M. Morris Mano, Prentice Hall, 1991. 2. Practical Digital Logic Design and Testing, P K Lala, Prentice Hall, 1996	

<b>Course Name: Multivariate Calculus</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Calculus and Analytical Geometry	
<b>Objectives:</b> The goals are to develop the skills to have ground knowledge of multivariate calculus and appreciation for their further computer science courses	
<b>Course Outline:</b> Functions of Several Variables and Partial Differentiation. Multiple Integrals, Line and Surface Integrals. Green's and Stoke's Theorem. Fourier Series: periodic functions, Functions of any period P-2L, Even & odd functions, Half Range expansions, Fourier Transform. Laplace Transform, Z-Transform.	
<b>Reference Material:</b> 1. James Stewart, Multivariable Calculus, 6th edition, 2007, Cengage Learning publishers.	

2. Swokowski, Olinick and Pence, Calculus and Analytical Geometry, 6th edition, 1994, Thomson Learning EMEA, Ltd.
3. Bernard Kolman, William F. Trench, Elementary Multivariable Calculus, 1971, Academic Press.
4. Howard Anton, Albert Herr, Multivariable Calculus, 5th edition, 1995, John Wiley

<b>Course Name: Discrete Structures</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b>	
<b>Objectives:</b> Introduces the foundations of discrete mathematics as they apply to computer Science, focusing on providing a solid theoretical foundation for further work. Further, this course aims to develop understanding and appreciation of the finite nature inherent in most Computer Science problems and structures through study of combinatorial reasoning, abstract algebra, iterative procedures, predicate calculus, tree and graph structures. In this course more emphasis shall be given to statistical and probabilistic formulation with respect to computing aspects	
<b>Course Outline:</b> Introduction to logic and proofs: Direct proofs; proof by contradiction, Sets, Combinatorics, Sequences, Formal logic, Propositional and predicate calculus, Methods of Proof, Mathematical Induction and Recursion, loop invariants, Relations and functions, Pigeonhole principle, Trees and Graphs, Elementary number theory, Optimization and matching. Fundamental structures: Functions; relations (more specifically recursions); pigeonhole principle; cardinality and countability, probabilistic methods	
<b>Reference Material:</b> 1. Kenneth H. Rosen, Discrete Mathematics and Its Applications, 6TH edition, 2006, Mcgraw Hill Book Co. 2. Richard Johnsonbaugh, Discrete Mathematics, 7TH edition, 2008, Prentice Hall Publishers. 3. Kolman, Busby & Ross, Discrete Mathematical Structures, 4th edition, 2000, Prentice-Hall Publishers. 4. Ralph P. Grimaldi, Discrete and Combinatorial Mathematics: An Applied Introduction, Addison-Wesley Pub. Co., 1985	

<b>Course Name: Pakistan Studies</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b>	
<b>Objectives:</b> Develop vision of historical perspective, government, politics, contemporary Pakistan, ideological background of Pakistan. • Study the process of governance, national development, issues arising in the modern age and posing challenges to Pakistan.	
<b>Course Outline:</b> 1. Historical Perspective a. Ideological rationale with special reference to Sir Syed Ahmed Khan, Allama Muhammad Iqbal and Quaid-e-Azam Muhammad Ali Jinnah. b. Factors leading to Muslim separatism c. People and Land i. Indus Civilization ii. Muslim advent iii. Location and geo-physical features. 2. Government and Politics in Pakistan Political and constitutional phases: a. 1947-58 b. 1958-71 c. 1971-77 d. 1977-88 e. 1988-99	

- f. 1999 onward
- 3. Contemporary Pakistan
  - a. Economic institutions and issues
  - b. Society and social structure
  - c. Ethnicity
  - d. Foreign policy of Pakistan and challenges
  - e. Futuristic outlook of Pakistan

**Reference Material:**

1. Burki, Shahid Javed. State & Society in Pakistan, The Macmillan Press Ltd 1980.
2. Akbar, S. Zaidi. Issue in Pakistan's Economy. Karachi: Oxford University Press, 2000.
3. S.M. Burke and Lawrence Ziring. Pakistan's Foreign policy: An Historical analysis. Karachi: Oxford University Press, 1993.
4. Mehmood, Safdar. Pakistan Political Roots & Development. Lahore, 1994.
5. Wilcox, Wayne. The Emergence of Bangladesh., Washington: American Enterprise, Institute of Public Policy Research, 1972.
6. Mehmood, Safdar. Pakistan Kayyun Toota, Lahore: Idara-e-Saqafat-e-Islamia, Club Road,

**Course Name: Technical Writing**

**Course Structure:** Lectures: 3, Labs: 0

**Credit Hours:** 3

**Prerequisites:**

**Objectives:**

**Course Outline:**

Characteristics of Academic, Public, Work and Electronic Communities. Myths and Realities about Writing. Effective Writing: Discovering and Planning; Purpose, Thesis, and Audience; Drafting: Drafting Collaboratively, Drafting in Digital Environments; Revising, Editing, and Proofreading.

Paragraphs: Unfocused Paragraphs, Incoherent Paragraphs, Poorly Developed Paragraphs, Special-Purpose Paragraphs. Unclear, Clear and Emphatic Sentences. Reasoning Critically. Reading Critically. Arguing Persuasively & Logically. Designing Documents. Writing in Online Communities.

Presentation skills: Speaking Effectively. Interviews , telephonic, face to face, different kinds of interviews. Techniques and strategies for making and delivering a presentation, use of AV aids

Academic Writing for Social and Natural Sciences: Goals of Writing, Audiences, Writing Tasks, Types of Writing: Abstract, Informative Report, Lab Report, Research Report, Project Reports, Technical report, short and long report, progressive report.

Business letters of different kinds, good news, bad news, invitations, adjustments, resignation, letter for joining. Cover letter. CV and Resume with different types.

Public Writing: Goals of Public Writing, Public Audiences, Public Writing Tasks, Types of Public Writing, Public Flyer, Letter to the Editor.

Researching and Writing: Types of Research Writing, Developing a Research Question, proposal for a research, Developing a Preliminary Thesis, Creating a Research File and a Timeline, Reading and Note taking, Summarizing, Paraphrasing, and Synthesizing. Writing a Position Paper

**Reference Material:**

1. Writer's Companion – The Longman by Chris M. Anson, Robert A. Schwegler and Marcia F. Muth, Pearson Longman, 4th Edition 2007. ISBN10: 0-20556-252-3
2. Technical English: Writing, Reading, and Speaking by Pickett and Laster. 8th Edition
3. The Technical Writer's Companion by Alfred, Gerald, Charles T. Brusaw and Walter E. Oliu, 3rd Edition. ISBN 0-312-25978-6.
4. Mecnakshi Raman & Sangeeta Technical Communication

## Semester-3

<b>Course Name: Object Oriented Programming</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours:</b> 4
<b>Prerequisites:</b> Programming Fundamentals	
<b>Objectives:</b> The course aims to focus on object-oriented concepts, analysis and software development.	
<b>Course Outline:</b> Evolution of Object Oriented (OO) programming, OO concepts and principles, problem solving in OO paradigm, OO programme design process, classes, methods, objects and encapsulation; constructors and destructors, operator and function overloading, virtual functions, derived classes, inheritance and polymorphism. I/O and file processing, exception handling	
<b>Reference Material:</b> 1. C++ How to Program, 6/E ( <b>Harvey &amp; Paul</b> ) Deitel & Deitel ISBN-10: 0136152503 ISBN-13: 9780136152507 Publisher: Prentice Hall 2. Java How to Program, 7/E ( <b>Harvey &amp; Paul</b> ) Deitel & Deitel ISBN-10: 0132222205 ISBN-13: 9780132222204 Publisher: Prentice Hall	

<b>Course Name: Computer Networks</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours:</b> 4
<b>Prerequisites:</b> None	
<b>Objectives:</b> To introduce students to the concept of computer communication. Analogue & digital transmission. Network Layers, Network models (OSI, TCP/IP) and Protocol Standards. Emphasis is given on the understanding of modern network concepts.	
<b>Course Outline:</b> Analogue and digital Transmission, Noise, Media, Encoding, Asynchronous and Synchronous transmission, Protocol design issues. Network system architectures (OSI, TCP/IP), Error Control, Flow Control, Data Link Protocols (HDLC, PPP). Local Area Networks and MAC Layer protocols (Ethernet, Token ring), Multiplexing, Switched and IP Networks, Inter-networking, Routing, Bridging, Transport layer protocols TCP/IP, UDP. Network security issues. Programming exercises, labs or projects involving implementation of protocols at different layers.	
<b>Reference Material:</b> 1. Introduction to Computer Networks /4, A. S. Tanenbaum, Prentice Hall 2003 2. Computer Networks and Internets, 5/E, 2008 Douglas E. Comer, Purdue University ISBN-10: 0136061273 ISBN-13: 9780136061274 Publisher: Prentice Hall 3. Data and Computer Communications By William Stallings Published by Macmillan Pub. Co., 8 <sup>th</sup> Edition 2006	

<b>Course Name: Differential Equations</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Calculus and Analytical Geometry	
<b>Objectives:</b> Develop fundamental skills of solving ordinary differential equations, and developing differential equations for real-world problems.	
<b>Course Outline:</b> Ordinary Differential Equations of the First Order: Geometrical Considerations, Isoclines, Separable Equations, Equations Reducible to Separable Form, Exact Differential Equations, Integrating Factors, Linear First-Order Differential Equations, Variation of Parameters. Ordinary Linear Differential Equations; Homogeneous Linear Equations of the Second Order, Homogeneous Second-Order Equations with Constant Coefficients, General Solution, Real Roots, Complex Roots, Double Root of the Characteristic Equation, Differential Operators, Cauchy Equation, Homogeneous Linear Equations of Arbitrary Order, Homogeneous Linear Equations of Arbitrary Order with Constant Coefficients, Non-homogeneous Linear Equations. Modelling of Electrical Circuits. Systems of Differential Equations. Series Solutions of Differential Equations. Partial Differential Equations: Method of Separation of variables, wave, Heat & Laplace equations and their solutions by Fourier series method.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Michael Greenberg, Advanced Engineering Mathematics, 1996, Prentice Hall publishers.</li> <li>2. Erwin Kreyszig, Advanced Engineering Mathematics, 7th edition, 1993, John Wiley &amp; Sons Inc.</li> <li>3. Zill, Prindle, Weber and Schmidt, A First Course in Differential Equations, 1996, Brooks/Cole Publishing,</li> <li>4. Dennis G. Zill, Michael R. Cullen. Differential Equations with Boundary-Value Problems, 1996, Brooks/Cole Publishing,</li> <li>5. C. H. Edwards, David E. Penney, Elementary Differential Equations With Applications, 1993, Prentice Hall.</li> </ol>	

<b>Course Name: Basic Electronics</b>	
<b>Course Structure:</b> Lectures: 2 / Labs: 1	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Electric Circuits	
<b>Objectives:</b> Introduction of Electronics	
<b>Course Outline:</b>	
Fundamentals of Semiconductor physics: Band theory, semiconductors (intrinsic and extrinsic), pn junction, pn junctions as a rectifier, clipper and clamper circuits, zener diode and voltage regulator, LED and LCD etc., Transistors: Bipolar Junction transistors, BJT biasing circuits, Q-point, BJT as a switch, BJT amplifiers, classes of amplifiers, power amplifiers, Metal oxide transistors, nMOS, pMOS and CMOS inverters circuits. Introduction to A/D and D/A conversion circuits	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. University Physics by Freedman and Young (10 th and higher editions).</li> <li>2. College Physics by Resnick, Halliday and Krane (6th and higher edition)</li> </ol>	

<b>Course Name: Introduction to Statistical Theory</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<b>Objectives:</b> To introduce the concepts of data analysis, presentation, counting techniques, probability and decision making.	
<b>Course Outline:</b> Introduction to Statistics, Descriptive Statistics, Statistics in decision making, Graphical representation of Data Stem-and Lead plot, Box-Cox plots, measures of central tendencies and dispersion, moments of frequency distribution; Counting techniques, introduction to probability, sample space, events, laws of probability, Conditional probability and Baye's theorem with application to random variable	

(Discrete and continuous) Binomial, Poisson, Geometric, Negative Binomial Distributions; Exponential Gamma and Normal distributions. Regression and Correlation, Estimation and testing of hypotheses, use of elementary statistical packages for explanatory Data analysis.

**Reference Material:**

1. Ronald Walpole, Myers, Myers, Ye, "Probability & Statistics for Engineers & Scientists", 8<sup>th</sup> edition, 2008, **Prentice Hall** Publisher.
2. Lay L. Devore, Probability and Statistics for Engineering and the Sciences, 2003, Duxbury Publishers.
3. G. Cowan, Statistical Data Analysis, 1998, Clarendon, Oxford.

**Course Name: Introduction to Software Engineering**

**Course Structure:** Lectures: 3, Labs: 0 | **Credit Hours:** 3

**Prerequisites:** Object Oriented Paradigm/Programming

**Objectives:** To study various software development models and phases of software development life cycle. The concepts of project management, change control, process management, software development and testing are introduced through hands-on Team Projects.

**Course Outline:** Introduction to Computer-based System Engineering; Project Management; Software Specification; Requirements Engineering, System Modelling; Requirements Specifications; Software Prototyping; Software Design: Architectural Design, Object-Oriented Design, UML modelling, Function-Oriented Design, User Interface Design; Quality Assurance; Processes & Configuration Management; Introduction to advanced issues: Reusability, Patterns; Assignments and projects on various stages and deliverables of SDLC.

**Reference Material:**

1. Software Engineering 8E by Sommerville Addison Wesley, 2006
2. Software Engineering: A Practitioner's Approach /7E, Roger Pressman, McGraw-Hill, 2009

## Semester-4

<b>Course Name: Data Structures and Algorithms</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours: 4</b>
<b>Prerequisites:</b> Object Oriented Paradigms	
<b>Objectives:</b> The course is designed to teach students structures and schemes, which allow them to write programs to efficiently manipulate, store, and retrieve data. Students are exposed to the concepts of time and space complexity of computer programs	
<b>Course Outline:</b> Introduction to data structures; Arrays, Stacks, Queues, Priority Queues, Linked Lists, Trees, and Graphs. Recursion, sorting and searching algorithms, Hashing, Storage and retrieval properties and techniques for the various data structures. Algorithm Complexity, Polynomial and Intractable Algorithms, Classes of Efficient Algorithms, Divide and Conquer, Dynamic, Greedy	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Data Abstraction and Problem Solving with C++, 2nd ed, Frank M. Carrano, Paul Helman, Robert Veroff, Addison-Wesley, 1998.</li> <li>2. Data Structures and Algorithms (SAMS teach yourself), Lafore, Sams Publishing, 1999.</li> <li>3. Fundamentals of Data Structures in C++, Horowitz, Sahni, and Mehta, Computer Science Press, 1995.</li> <li>4. Data Structures in JAVA, Standish, Addison Wesley, 2000</li> </ol>	

<b>Course Name: Computer Organization and Assembly Language</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours: 4</b>
<b>Prerequisites:</b> Digital Logic Design	
<b>Objectives:</b> The main objective of this course is to introduce the organization of computer systems and usage of assembly language for optimization and control. Emphasis should be given to expose the low-level logic employed for problem solving while using assembly language as a tool. At the end of the course the students should be capable of writing moderately complex assembly language subroutines and interfacing them to any high level language.	
<b>Course Outline:</b> Microprocessor Bus Structure: Addressing, Data and Control, Memory Organization and Structure (Segmented and Linear Models), Introduction to Registers and Flags, Data Movement, Arithmetic and Logic, Programme Control, Subroutines, Stack and its operation, Peripheral Control Interrupts, Interfacing with high level languages, Real-time application. Objectives and Perspectives of Assembly Language, Addressing Modes, Introduction to the Assembler and Debugger, Manipulate and translate machine and assembly code, Describe actions inside the processing chip, Discuss operations performed by an instruction set, Write a fully documented program, Using an assembler of choice.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Stallings, "Computer Organization &amp; Architecture", 7<sup>th</sup> ed, Prentice HALL, 2006.</li> <li>2. Irvine, Assembly Language for Intel-based Computers, 5th ed, Prentice Hall, 2007.</li> <li>3. Computer Organization and Design, The Hardware/Software Interface, 4th ed, by David A. Patterson and John L. Hennessy, 2008. Elsevier Publishers.</li> </ol>	

<b>Course Name: Database Systems</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours: 4</b>
<b>Prerequisites:</b> Data Structures and Algorithms	
<b>Objectives:</b> The course aims to introduce basic database concepts, different data models, data storage and retrieval techniques and database design techniques. The course primarily	

focuses on relational data model and DBMS concepts.

**Course Outline:** Basic database concepts; Entity Relationship modelling, Relational data model and algebra, Structured Query language; RDBMS; Database design, functional dependencies and normal forms; Transaction processing and optimization concepts; concurrency control and recovery techniques; Database security and authorization. Small Group Project implementing a database. Physical database design: Storage and file structure; indexed files; b-trees; files with dense index; files with variable length records; database efficiency and tuning.

**Reference Material:**

1. Database Systems 8E, C.J.Date, Addison Wesley Pub. Co. (2004).
2. Database Systems: A Practical Approach to Design, Implementation and Management 5E, R.Connolly and P.Begg, Addison-Wesley Pub. Co (2009).
3. Fundamentals of Database Systems, 5/E, Elmasri and Navathe, Addison-Wesley, ISBN: 0-201-74153-9.

<b>Course Name: Wireless Communication</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b>	
<b>Objectives:</b>	
<b>Course Outline:</b> This course covers fundamental techniques in design and operation of first, second, and third generation wireless networks: cellular systems, medium access techniques, radio propagation models, error control techniques, handoff, power control, common air protocols (AMPS, IS-95, IS-136, GSM, GPRS, EDGE, WCDMA, cdma2000, etc), radio resource and network management. As an example for the third generation air interfaces, WCDMA is discussed in detail since it is expected to have a large impact on future wireless networks. This course is intended for graduate students who have some background on computer networks.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. W. Stallings, "Wireless Communications and Networks", Prentice Hall, 2002.</li> <li>2. T.S. Rappaport, "Wireless Communications: Principles &amp; Practice", Second Edition, Prentice Hall, 2002.</li> <li>3. J. Schiller, "Mobile Communications", Addison Wesley, 2000.</li> <li>4. V.K. Garg, "IS-95 CDMA and cdma 2000", Prentice Hall PTR, 2000.</li> <li>5. J.P. Castro, "The UMTS Network and Radio Access Technology - Air Interface Techniques for Future Mobile Systems", Wiley, 2001.</li> <li>6. H. Holma and A. Toskala, "WCDMA for UMTS Radio Access for Third Generation Mobile Communications", John Wiley &amp; Sons, 2001</li> </ol>	

<b>Course Name: Numerical Computing</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Calculus and Analytical Geometry	
<b>Objectives:</b> On completion of this unit, students will be able to demonstrate programming proficiency using structured programming techniques to implement numerical methods for solutions using computer-based programming techniques .using Matlab for all methods. The course must serve the purpose of scientific software development for science and engineering problems.	
<b>Course Outline:</b> The concepts of efficiency, reliability and accuracy of a method. Minimising computational errors. Theory of Differences, Difference Operators, Difference Tables, Forward Differences, Backward Differences and Central Differences. Mathematical Preliminaries, Solution of Equations in one variable, Interpolation and Polynomial Approximation, Numerical Differentiation and Numerical Integration, Initial Value Problems for Ordinary Differential Equations, Direct Methods for Solving Linear Systems, Iterative Techniques in Matrix Algebra, Solution of non-linear equations.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Numerical Methods in Scientific Computing Germund Dahlquist and Åke Björck</li> <li>2. Numerical Methods for Scientific Computing : J.H. Heinbockel</li> <li>3. Numerical Analysis: I.A. Khubaza</li> </ol>	

4. Numerical Analysis and Programming : Shan S Kuo
5. Numerical Analysis by Berden Fairs
6. Numerical Analysis by Gerald

## Semester-5

<b>Course Name: Professional Practices</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<p><b>Objectives:</b> A Computing graduate as professional has some responsibilities with respect to the society. This course develops student understanding about historical, social, economic, ethical, and professional issues related to the discipline of Computing. It identifies key sources for information and opinion about professionalism and ethics. Students analyze, evaluate, and assess ethical and professional computing case studies.</p> <p><b>Course Outline:</b> Introduction, Computing Ethics, Philosophy of Ethics, Ethics and the Internet. Intellectual Copy Right, Accountability and Auditing, Social Application of Ethics.</p>	
<p><b>Resources:</b></p> <ol style="list-style-type: none"> <li>1. Deborah G. Johnson, "Computer Ethics", Pearson Education (2001) 3rd edition.</li> <li>2. <i>Professional Issues in Software Engineering</i>, M.F. Bott et. al.</li> </ol>	

<b>Course Name: Operating Systems</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 1	<b>Credit Hours: 4</b>
<b>Prerequisites:</b> None	
<p><b>Objectives:</b> To help students gain a general understanding of the principles and concepts governing the functions of operating systems and acquaint students with the layered approach that makes design, implementation and operation of the complex OS possible.</p>	
<p><b>Course Outline:</b> History and Goals, Evolution of multi-user systems, Process and CPU management, Multithreading, Kernel and User Modes, Protection, Problems of cooperative processes, Synchronization, Deadlocks, Memory management and virtual memory, Relocation, External Fragmentation, Paging and Demand Paging, Secondary storage, Security and Protection, File systems, I/O systems, Introduction to distributed operating systems. Scheduling and dispatch, Introduction to concurrency. Lab assignments involving different single and multithreaded OS algorithms.</p>	
<p><b>Reference Material:</b></p> <ol style="list-style-type: none"> <li>1. Applied Operating Systems Concepts, 7<sup>th</sup> Edition, Silberschatz A., Peterson, J.L., &amp; Galvin P.C. 2004.</li> <li>2. Modern Operating Systems, 3rd Edition, Tanenmaum A.S., 2008.</li> </ol>	

<b>Course Name: Communication Skills</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<p><b>Objectives:</b> Enable the students to meet their real life communication needs.</p>	
<p><b>Course Outline:</b> The seven C's of communication, Levels of communication, The process of communication, Types of communication (in detail), Flow of communication, Communication Networks in an organization, Formal Network, Informal Network, Principles of effective communication and barriers to communication, Basic Skills (Writing, Listening, Speaking, Reading..).</p> <p><b>LISTENING SKILLS:</b> What is listening? Types of listening, Objectives &amp; Barriers to listening, Note taking tips. Improved by AV aids used &amp; recommended by the teacher.</p> <p><b>ORAL/SPEAKING SKILLS:</b></p>	

**PRESENTATION SKILLS:** Personality development (emphasis on content, style and pronunciation). Successful persuasive public speaking, Importance of oral communication, Effective Presentative strategies, organizing & preparing outline, visual aids.

**INTERVIEWS:** Types of interviews, tips for successful interview.

**WRITING:** Paragraph, Essay with different types, Letters & its types, memo writing, Reports, Proposal, Research paper, Term paper, Thesis, Review writing, minutes of meetings.

**READING SKILLS:** Definition & Importance of reading, levels & requirements, how to improve reading skills & study skills as below.

**STUDY SKILLS:** Skimming and Scanning, Intensive and extensive, Speed reading, Summary, main idea and critical summary.

**Reference Material:**

**a) Grammar**

1. Practical English Grammar by A.J. Thomson and A.V. Martinet. Exercises. Third edition. Oxford University Press 1986. ISBN 0 19 431350 6

**b) Writing**

1. Intermediate by Marie-Christine Boutin, Suzanne Brinand and Françoise Grellet. Oxford Supplementary Skills. Fourth Impression 1993. ISBN 019 435405 7 Pages 45-53 (note taking).

2. Upper-Intermediate by Rob Nolasco. Oxford Supplementary Skills. Fourth Impression 1992. ISBN 0 19 435406 5 (particularly good for writing memos, introduction to presentations, descriptive and argumentative writing).

3. Mecnakshi Raman & Sangeeta Technical Communication.

4. Murphy, Effective Business Communication, 7th edition.

**c) Reading**

1. Advanced. Brian Tomlinson and Rod Ellis. Oxford Supplementary Skills. Third Impression 1991. ISBN 0 19 453403 0

2. Reading and Study Skills by John Langan

3. Study Skills by Riachard Yorke

<b>Course Name: Linear Algebra</b>	
<b>Course Structure:</b> Lectures: 3, Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> None	
<b>Objectives:</b> To provide fundamentals of solution for system of linear equations, operations on system of equations, matrix properties, solutions and study of their properties.	
<b>Course Outline:</b> Vectors, Vector Spaces, Matrices & Determinants, Cofactor and Inverse, Rank, Linear Independence, Solution of system of Linear systems, Positive Definite matrix, Linear Transformations, Operations on matrices, Inner products, orthgonality and least squares, Eigenvalue & Eigenvectors. Applications to Systems of Equations and to Geometry, Singular Value Decomposition.	
<b>Reference Material:</b>	
1. Bernard Kolman, David Hill, Elementary Linear Algebra with Applications, 9 <sup>th</sup> edition, Prentice Hall PTR, 2007.	
2. Gilbert Strang, Strang, Brett Coonley, Andy Bulman-Fleming, Andrew Bulman-Fleming, Strang's Linear Algebra And Its Applications, 4 <sup>th</sup> edition, Brooks/Cole, 2005	
3. Howard Anton, Chris Rorres, Elementary Linear Algebra: Applications Version, 9 <sup>th</sup> edition, Wiley, 2005.	
4. David C. Lay, Linear Algebra and Its Applications, 2 <sup>nd</sup> edition, Addison-Wesley, 2000.	

<b>Course Name: Web Design and Development</b>	
<b>Course Structure:</b> Lectures: 2 / Labs: 1	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Fundamentals of Information Technology (required)	
<b>Objectives:</b> This course will extend the WWW Technologies and Web Based Applications architecture, development, deployment and management concepts studied in the course of Fundamentals of Information Technology. The instructor is expected to cover an in-depth treatment of the web technology and applications related topics including web standards, protocols, web applications architecture, web services, search engine architectures, content management, web2, and semantic web, to explore some of the technologies used for	

display, data access and processing, and to give the students practice in integrating these to produce a functional web-based system.

**Course Outline:**

In-depth study of World Wide Web architectures, protocols and standards (HTTP, HTML, XHTML, CGI, XML, WML, cHTML, etc.), Web Technologies and Tools (such as scripting tools) for web application development and deployment (web servers, application servers, etc.), Web Based Applications including search engines and content management, management of large scale web based information systems, Web Services, Web2, Semantic Web, and Web3, principles of web site design, practical exercise in web site development.

**Reference Material:**

**Suggested Text Books:**

1. Nuckles, Craig, Web Applications: Concepts and Real World Design, Wiley 2006
2. Programming the World Wide Web (4th Edition) (Paperback), by Robert W. Sebesta (Author), Paperback: 752 pages, Publisher: Addison Wesley; 4th edition (August 17, 2007), ISBN-10: 0321489691

**Reference Material:**

1. Gosselin, Dan, et. al., The Web Warrior Guide to Web Design Technologies, Cengage Learning, 2003
2. Zak, Diane, et. al., The Web Warrior Guide to Web Programming, Cengage Learning, 2003
3. Leasure, T., Bob Leasure and James Leasure, The Web Warrior Guide to Web Database Technologies, Cengage Learning, 2003
4. Morrison, Mike and Joline Morrison, Database Driven Websites, 2/e, Cengage Learning, 2002
5. Web Wizard series for various technologies, Addison-Wesley
6. Jackson, J. C., Web Technologies: A Computer Science Perspective, Pearson (LPE), 2008
7. Web Application Architecture: Principles, Protocols and Practices by Leon Shklar and Richard Rosen (Paperback - Oct 31, 2008), Paperback: 420 pages, Publisher: Wiley; 2 edition (October 31, 2008), ISBN-10: 047051860X
8. Web Engineering: The Discipline of Systematic Development of Web Applications by Gerti Kappel, Birgit Prýýll, Siegfried Reich, and Werner Retschitzegger (Paperback - Jul 5, 2006)

## Semester-6

<b>Course Name: Artificial Intelligence</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 1	<b>Credit Hours:</b> 4
<b>Prerequisites:</b> Data Structures	
<b>Objectives:</b> This course focuses on the set of computational tools and techniques, which mimic the human decision-making process and capability.	
<b>Course Outline:</b> Introduction to Common Lisp. AI classical systems: General Problem Solver, rules, simple search, means-ends analysis. ELIZA, pattern matching, rule based translators, OPS-5. Knowledge Representation: Natural language, rules, productions, predicate logic, semantic networks, frames, objects, scripts. Search: Depth first search, breadth first search, best first search, hill climbing, min-max search, A* search. Symbolic Mathematics: student, solving algebra problems, translating English equations, solving algebraic equations, simplification rules, re-write rules, meta-rules, Macsyma, PRESS, ATLAS. <b>Logic Programming: Resolution, unification, horn-clause logic,</b> Prolog, Prolog programming. Sample case studies of shells and Knowledge Based Systems. A brief appreciation of state of the art computational techniques like neural networks, genetic algorithm, fuzzy sets.	
<b>Reference Material:</b> 1. Artificial Intelligence by Luger, 4 <sup>th</sup> edition Pearson Education. 2. Russell and Norvig, Artificial Intelligence: A Modern Approach, 2 <sup>nd</sup> ed, Pearson Education.	

<b>Course Name: Design &amp; Analysis of Algorithms</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Discrete Structure, Data Structures and Algorithms	
<b>Objectives:</b> Detailed study of the basic notions of the design of algorithms and the underlying data structures. Several measures of complexity are introduced. Emphasis on the structure, complexity, and efficiency of algorithms.	
<b>Course Outline:</b> Introduction; Asymptotic notations; Recursion and recurrence relations; Divide-and-conquer approach; Sorting; Search trees; Heaps; Hashing; Greedy approach; Dynamic programming; Graph algorithms; Shortest paths; Network flow; Disjoint Sets; Polynomial and matrix calculations; String matching; NP complete problems; Approximation algorithms.	
<b>Reference Material:</b> 1. Introduction to Algorithms /2E, T. H. Cormen, C. E. Leiserson, and R. L. Rivest, MIT Press, McGraw-Hill, New York, NY, 2001. 2. Algorithms in C++; Robert Sedgewick	

<b>Course Name: Theory of Automata</b>	
<b>Course Structure:</b> Lectures: 3 Labs: 0	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Discrete Structures	
<b>Objectives:</b> The course aims to develop an appreciation of the theoretical foundations of computer science through study of mathematical & abstract models of computers and the theory of formal languages. Theory of formal languages and use of various abstract machines as ‘recognizers’ and parsing will be studied for identifying/validating the synthetic characteristics of programming languages. Some of the abstract machines shall also study as ‘Transducers’.	
<b>Course Outline:</b> Finite State Models: Language definitions preliminaries, Regular expressions/Regular languages, Finite automata (FAs), Transition graphs (TGs), NFAs, Kleene’s theorem, Transducers (automata with output), Pumping lemma and non regular language Grammars and PDA: Context free grammars, Derivations, derivation trees and ambiguity, Simplifying CFLs , Normal form grammars and parsing, Decidability, Chomsky’s hierarchy of grammars Turing Machines Theory: Turing machines, Post machine, Variations on TM, TM encoding, Universal Turing Machine, Context sensitive Grammars, Defining Computers by TMs.	

**Text Books/Reference Books:**

1. An Introduction to Formal Languages and Automata, By Peter Linz, 4<sup>th</sup> edition, Jones & Bartlett Publishers, 2006
2. Theory of Automata, Formal Languages and Computation, By S. P. Eugene, Kavier, 2005, New Age Publishers, ISBN (10): 81-224-2334-5, ISBN (13) : 978-81-224-2334-1.
3. John Hopcroft and Jeffrey Ullman, Introduction to Automata Theory, Languages, and Computation, 2<sup>nd</sup> edition, 2001, Addison-Wesley.
4. Introduction to Languages and the Theory of Computation, By John C. Martin 3<sup>rd</sup> edition, 2002, McGraw-Hill Professional.

<b>Course Name: Fundamental of Data Mining</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Database Systems	
<b>Objectives:</b>	
<b>Course Outline:</b> Data-Mining Concepts, Preparing the Data, Data Reduction, Learning From Data, Statistical Methods, Decision Trees and Decision Rules, Artificial Neural Networks, Ensemble Learning, Cluster Analysis, Association Rules, Web Mining and Text Mining, Genetic Algorithms, Fuzzy Sets and Fuzzy Logic, Visualization Methods, Data Mining Tools: Weka, CBA and Yale, etc.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Data Mining: Concepts, Models, Methods, and Algorithms by Mehmed</li> <li>2. Kantardzic, Wiley-IEEE Press; 2nd Edition (August 16, 2011). ISBN-10:0470890452</li> <li>3. Data Mining: Concepts and Techniques, Third Edition (The Morgan Kaufmann Series in Data Management Systems) by Jiawei Han, Micheline Kamber and Jian Pei, Morgan Kaufmann; 3rd Edition (2011). ISBN-10: 0123814790</li> <li>4. Principles of Data Mining (Adaptive Computation and Machine Learning) by David J. Hand, Heikki Mannila and Padhraic Smyth, A Bradford Book (August 1, 2001). ISBN-10: 026208290X</li> </ol>	

<b>Course Name: Distributed Database Systems</b>	
<b>Course Structure:</b> Lectures: 2 / Labs: 1	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Introduction to Database Systems	
<b>Objectives:</b> Students will learn the usage of different design strategies for distributed databases, and will study query processing techniques as well as transaction management and concurrency control concepts used in such systems	
<b>Course Outline:</b> Introduction to Distributed Data Processing; Distributed DBMS Architecture; Distributed Database Design: Issues, Fragmentation and Allocation; Integrity Constraints, Distributed Query Processing; Query Decomposition and Data Localization; Query Optimization; Distributed Transaction Management and Concurrency Control; Distributed DBMS Reliability and Replication Techniques; Multi-database Systems.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. M.T. Ozsu, P. Valduriez (eds.): Principles of Distributed Database Systems (2nd Edition), Prentice Hall, 1999</li> <li>2. P. Bernstein and E. Newcomer, Principles of Transaction Processing. Morgan Kaufmann, 1997</li> <li>3. M. Buretta, Data Replication. Wiley, 1997</li> <li>4. R. Elmasri and S. Navathe. Fundamentals of Database Systems, Benjamin/Cummings.</li> </ol>	

## Semester-7

<b>Course Name: Mobile and Application Development</b>	
<b>Course Structure:</b> Lectures: 2 / Labs: 1	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Web Technologies	
<b>Objectives:</b>	
<b>Course Outline:</b> What is Android? Installing and Configuring the Android SDK Manager, Creating Android Application, Anatomy of an Android Application. Eclipse. Fragments, Calling Built-In Applications Using Intents, Displaying Notifications. Components of a Screen, Adapting to Display Orientation, Managing Changes to Screen Orientation, Utilizing the Action Bar, Creating the User Interface. Listening for UI Notifications. Views, User Preferences. Persisting Data. Sharing Data. Sending SMS Messages. Getting Feedback. Sending E-mail. Displaying Maps, Consuming Web Services Using HTTP, Accessing Web Services. Creating Services. Threading. Android games Development, Publishing Android Applications. Handling Telephone Calls, Fonts	
<b>Reference Material:</b> <ol style="list-style-type: none"> <li>1. Beginning Android 4 Application Development by Wei-Menge Lee, John Wiley &amp; Sons, 2012</li> <li>2. Beginning Android 4 by Grant Allen, Apress, (2011), ISBN: 1430239840.</li> <li>3. Beginning Android games by Mario Zechner, Apress, (2011), ISBN:1430230428</li> <li>4. Pro Android 4 by Satya Komatineni and Dave MacLean, (2012), ISBN:1430239301 Apress</li> <li>5. Professional Android 4 Application Development by Reto Meier, Wiley, (2012), ISBN:1118237226</li> </ol>	

<b>Course Name: Introduction to Sociology</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b>	
<b>Objectives:</b> This course will introduce students to the discipline of Sociology, its perspective, its basic concepts and principles, its methods of analysis and its major sub-fields. Through this introduction it is expected that students will begin to think in ways that take into account the social realm of thought, including the impact of social forces, social constraints, and social structure on an individual's thoughts and behaviours. The goals of the course are to encourage students to begin to think critically about the social world, to examine various life issues with a sociological lens, to 'problematize' social issues, and to spark the sociological imagination - "the ability to see the relationship between individual experiences and the larger society" (C. Wright Mills, 1959).	
<b>Course Outline:</b> Nature, scope and subject matter of Sociology, Brief historical development of Sociology, Introduction to Quranic Sociology, Society and community, Relationship with other social Sciences, Social Interaction Processes The study of social life, Exploring the global village, Sociology as a science, The Sociological imagination, The development of Sociology, Sociology, Structure and function of social institutions, Inter-relationships among various social institutions, Elements of culture, Organization of culture, cultural relativism, sub cultures, ethnocentrism, Socialization and personality, Role and status, Socialization, Culture and personality	
<b>Reference Material:</b> <b>Recommended Texts:</b> <ol style="list-style-type: none"> <li>1. Horton and Hungt, (2004), Sociology, 6th edition, McGraw Hill</li> <li>2. Tischler, Hnry L, (2002), Introduction to Sociology, 7th edition Horcourt</li> <li>3. Macionis, John J and Plummer, Ken, (2005), Sociology, A Global International, 3rd Edition, Prentice Hall.</li> </ol>	
<b>Reference Material:</b> <ol style="list-style-type: none"> <li>1. Kendall, Diana, (2001), Sociology in our times, 32nd Edition, Wadsworth.</li> <li>2. James. M. Hensline, (1997), Sociology, Needhan Heigwb, Massachusetts, USA.</li> <li>3. George J. Brgjar, Michael P. Soroce, (1997)</li> </ol>	

<b>Course Name: Parallel and Distributed Computing</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Data Communications and Computer Networks	
<b>Objectives:</b>	
<b>Course Outline:</b> Why use parallel and distributed systems? Why not use them? Speedup and Amdahl's Law, Hardware architectures: multiprocessors (shared memory), networks of workstations (distributed memory), clusters (latest variation). Software architectures: threads and shared memory, processes and message passing, distributed shared memory (DSM), distributed shared data (DSD). Possible research and project topics, Parallel Algorithms, Concurrency and synchronization, Data and work partitioning, Common parallelization strategies, Granularity, Load balancing, Examples: parallel search, parallel sorting, etc. Shared-Memory Programming: Threads, Pthreads, Locks and semaphores, Distributed-Memory Programming: Message Passing, MPI, PVM. Other Parallel Programming Systems, Distributed shared memory, Aurora: Scoped behavior and abstract data types, Enterprise: Process templates. Research Topics	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. B. Wilkinson and M. Allen, Parallel Programming: Techniques and Applications Using Networked Workstations and Parallel Computers, 1/e, Prentice Hall, 1999.</li> <li>2. W. Stevens, Advanced Programming in the Unix Environment, Addison Wesley, 1993</li> </ol>	

<b>Course Name: Compiler Construction</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours:</b> 3
<b>Prerequisites:</b> Theory of Automata and Formal Languages	
<b>Objectives:</b> At the end of the course students should understand the overall structure of a compiler, and will know significant details of a number of important techniques commonly used. They will be aware of the way in which language features raise challenges for compiler builders.	
<b>Course Outline:</b> Compiler techniques and methodology. Organization of compilers. Lexical and syntax analysis. Parsing techniques. Object code generation and optimization, detection and recovery from errors. Contrast between compilers and interpreters.	
<b>Reference Material:</b>	
<ol style="list-style-type: none"> <li>1. Compilers: Principles, Techniques, and Tools By Alfred V. Aho, Ravi Sethi, Jeffrey D. Ullman, Contributor Jeffrey D. Ullman ,Addison-Wesley Pub. Co., 2<sup>nd</sup> edition,1987 Original from the University of Michigan</li> <li>2. Modern Compiler Design, By Dick Grune, Henri E. Bal, Cerial J. H. Jacobs, Koen G. Langendoen, John Wiley, 2000.</li> <li>3. Modern Compiler Implementation in C, By Andrew W. Appel, Maia Ginsburg, Contributor Maia Ginsburg, Cambridge University Press, 2004.</li> <li>4. Modern Compiler Design by Dick Grune, Henri E. Bal, Cerial J. H. Jacobs, Koen G. Langendoen, 2003, John Wiley &amp; Sons.</li> </ol>	

## **Semester-8**

<b>Course Name: Computer Graphics</b>	
<b>Course Structure:</b> Lectures: 2 / Labs: 1	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Object Oriented Programming , Visual Programming	
<b>Objectives:</b> Study of various algorithms in computer graphics and their implementation in any programming language.	
<b>Course Outline:</b> Graphics hardware. Fundamental algorithms. Applications of graphics. Interactive graphics programming — graph plotting, windows and clipping, and segmentation. Programming raster display systems, Differential Line Algorithm, panning and zooming. Raster algorithms and software — Scan-Converting lines, characters and circles. Scaling, Rotation, Translation, Region filling and clipping. Two and three dimensional imaging geometry (Perspective projection and Orthogonal projection) and transformations. Curve and surface design, rendering, shading, colour and animation.	
<b>Reference Material:</b> <ol style="list-style-type: none"><li>1. Computer Graphics, Principles and Practice, J. D. Foley, A. van Dam, S. K. Feiner and J. F. Hughes, Addison-Wesley ISBN: 0-201-12110-7.</li><li>2. Computer Graphics, F.S.Hill, Maxwell MacMillan ISBN: 0-02-354860-6.</li><li>3. Interactive Computer Graphics: Functional, Procedural and Device-level methods; Peter Burger and Duncan. F. Gillies; Addison-Wesley, (2003)</li></ol>	

<b>Course Name: Information Security</b>	
<b>Course Structure:</b> Lectures: 3 / Labs: 0	<b>Credit Hours: 3</b>
<b>Prerequisites:</b> Data Communication and Computer Networks	
<b>Objectives:</b>	
<b>Course Outline:</b> <p>Basic notions of confidentiality, integrity, availability; authentication models; protection models; security kernels; Encryption, Hashing and Digital 33 Signatures; audit; intrusion detection and response; database security, host based and network-based security issues operational security issues; physical security issues; personnel security; policy formation and enforcement; access controls; information flow; legal and social issues; identification and authentication in local and distributed systems; classification and trust modeling; risk assessment</p>	
<b>Reference Material:</b> <ol style="list-style-type: none"><li>1. Computer Security: Art and Science, Matthew Bishop</li><li>2. Cryptography and Network Security by William Stalling 6th Edition, 2012</li><li>3. Principles of Information Security 3rd E by Michael E. Whitman and Herbert J. Mattord</li></ol>	